

- New Technologies SIG
- Meeting every month
  - 3rd Thursday 3:30

- Contact Tom Shepherd for additional information at
  - newtech@grandcomputers.org

4/7/2024 3D Printing 2024-03 LJL



 Computers Club Meetings Open to ALL Grand Residents:

**General Meeting** 

- Contact <u>President@grandcomputers.org</u>
  - Wed, Apr 03 2:00pm
  - Pima Room Chaparral Center
- Ways Extreme Heat Damages Your House (And How to Prevent Them)



- Tech Help for members EVERY TUESDAY
  - from 12:00 2:30 pm at the club.

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More information at <a href="www.grandcomputers.org">www.grandcomputers.org</a> > Tech Help
Bring your device, passwords, & power supply for in person help.
Contact <a href="mailto:TechHelp@grandcomputers.org">TechHelp@grandcomputers.org</a>



- Special Interest Group Activities (SIGs) Non-Members may attend three meetings before joining the Club.
  - 30+ Day Outlook (grandcomputers.org)

Apple SIG Contact Apple@grandcomputers.org
Mon, Apr 15 3:30pm Chaparral Center - Hopi Room
Club Update - Bring Your iPhone, Pad or Mac. We will Answer your
questions.

#### **Compose Yourself Writing**

SIG Contact CY@grandcomputers.org Click for Video Bring in a Written Story to Read or Join Us in Discussion.

Mon, Apr 01 12:45pm Sonoran Plaza, Mesquite, Room Sonoran Plaza, Mesquite Room Sonoran Plaza, Mesquite Room Sonoran Plaza, Mesquite Room

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• Financial Ed SIG Nov-Mar only. Contact Financial@grandcomputers.org
The INVESTING WORKSHOP is held on the first & third Mondays of the month and provides members an opportunity to ask questions, share experiences, and discuss all things financial.

The **WEBSITE APPLICATIONS** meeting is on the first & third Thursdays and helps members access important financial websites and apply them to their portfolios.

The **MONTHLY SEMINAR** is held on the second Friday of the month and features presentations by industry professionals on a wide variety of current financial subjects.

The SIG does not provide financial advice or invest money.

Thu, Mar 21 8:00am Chaparral Center, Computer Classroom

Investing Websites and Applications Topic: "Hedge Funds and what we can learn from them." - Marc Finkelstien

A short review of printing
A more extensive review of
How to make Models
The software used
And steps to the machine

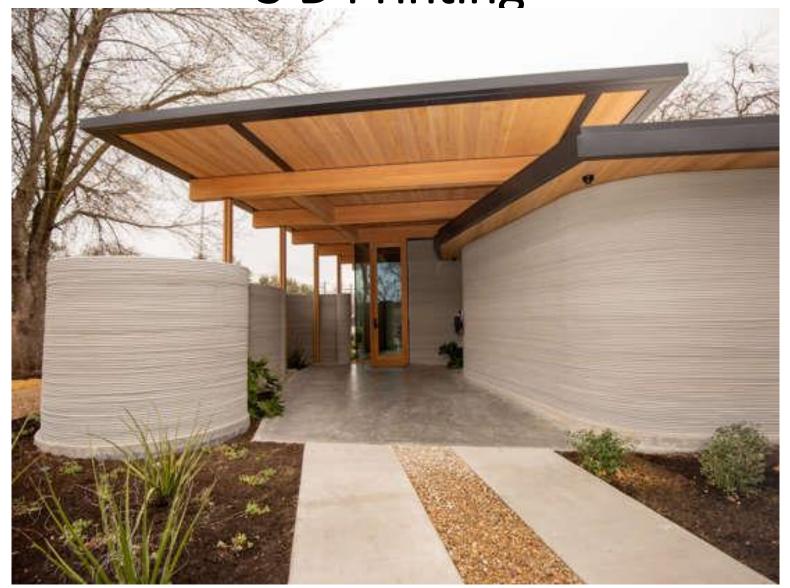


"I hate to be the one to tell you this, Jerry, but I think you've been ripped off."

- ✓ Additive Process
- ✓ Material is fused to existing material
  - ✓ Filament Fused Fabrication (Plastic & Metal)
  - ✓ Laser Targeted Polymerization (Plastic)
  - ✓ Laser Targeted Fusion (Metal)
  - ✓ Pumped liquids (Concrete)
- ✓ Part is built layer by layer with computer control
- ✓ Produces a part with little finish work
- ✓ Contrasted to Machining, Carving, Turning







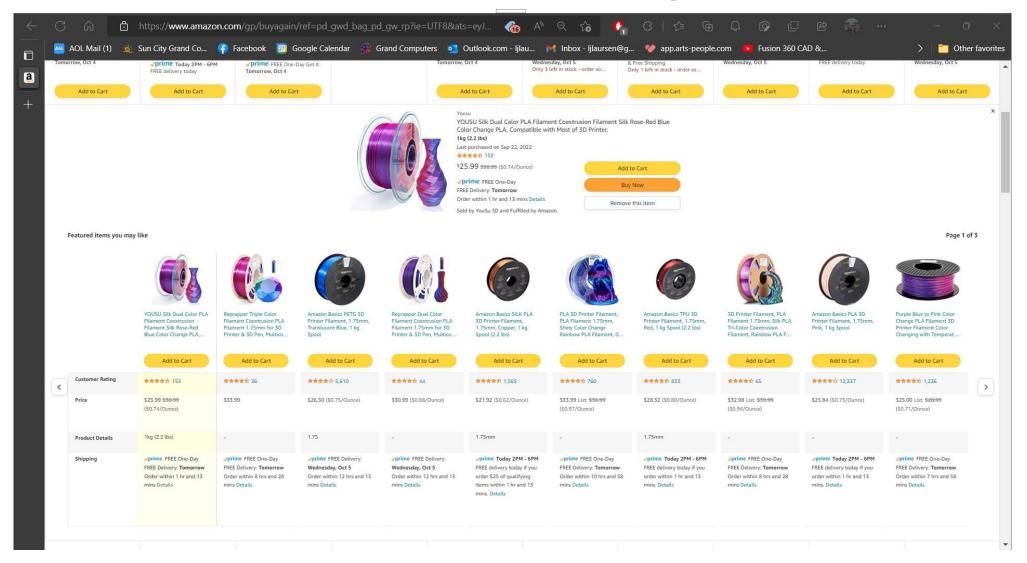
**Titanium Wheel** 







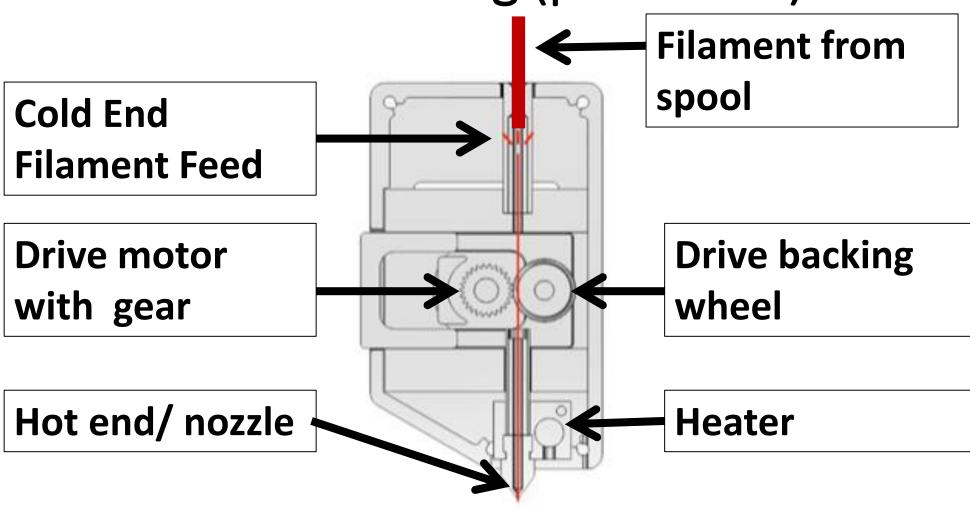




Versions of 3 D FFF printers.



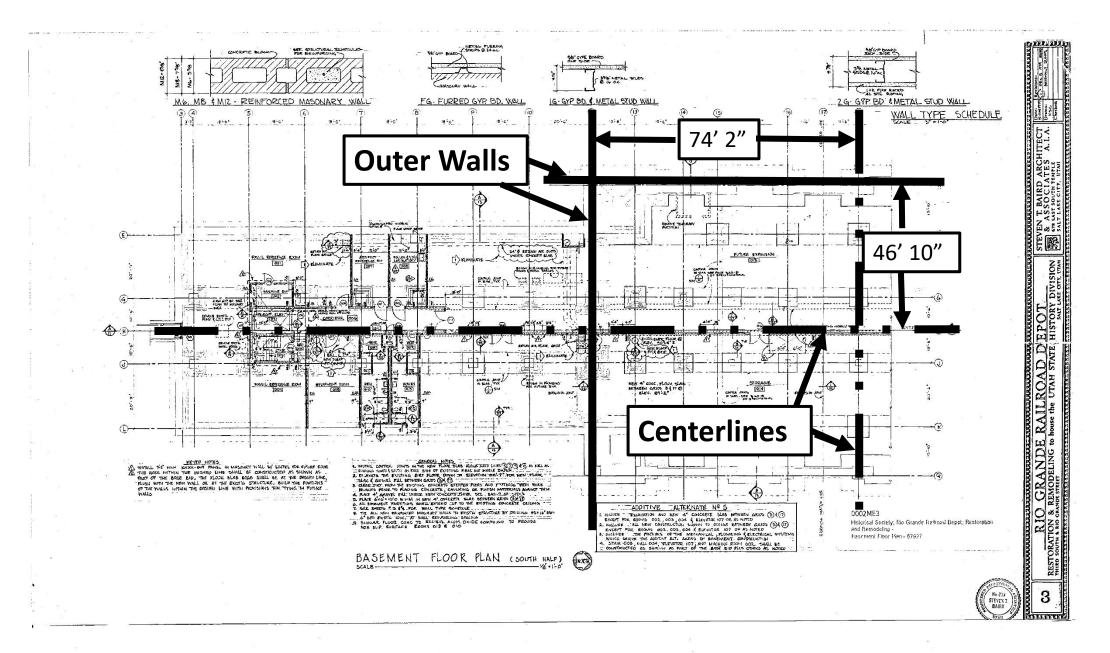
# 3 D Printing (print head)

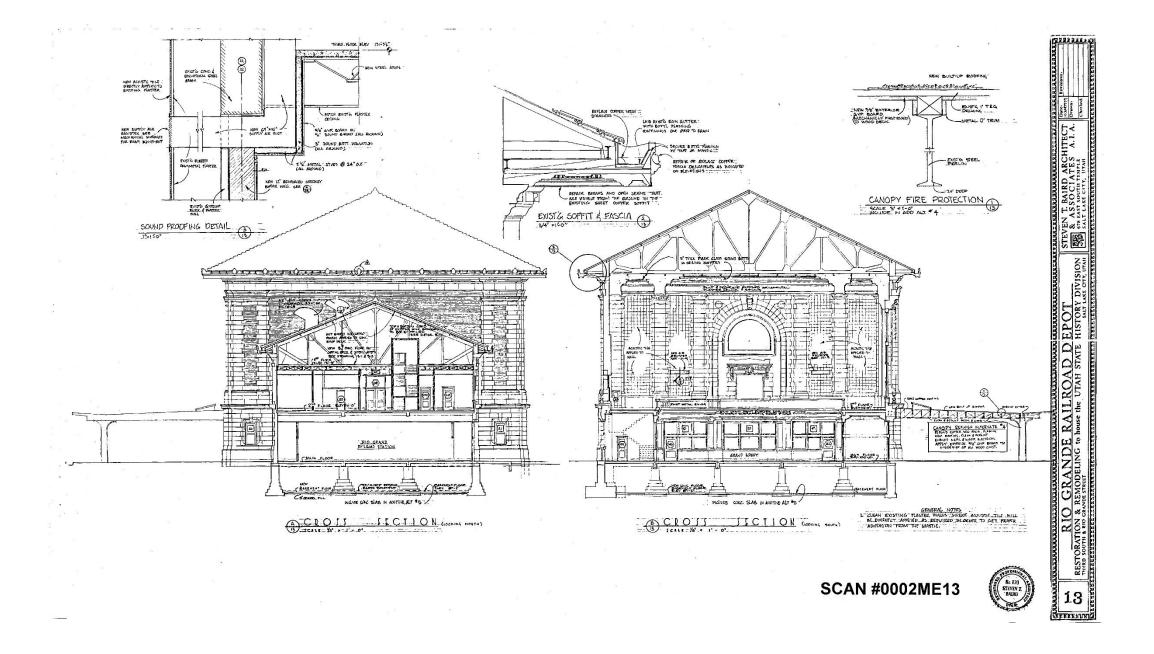




#### DENVER AND RIO GRANDE RAILROAD STATION

This railroad station was constructed between 1908 and 1910 to serve the Denver and Rio Grande Railroad and the Western Pacific Railroad. The Denver and Rio Grande Railroad was completed between Denver and Salt Lake City in March 1883, and the Western Pacific between Salt Lake City and Oakland, California, in August 1910. Designed by architect Henry J. Schlachs of Chicago, Illinois, the building cost a reported \$750,000 and is characterized by elements of Beaux Arts Classicism and Renaissance Revival architectural styles. Completed in 1910, one year after construction of the Union Pacific Station three blocks to the North, this railroad station was an important element in the attempt by George Gould to develop a transcontinental railroad system to compete with the Union Pacific. In 1977 the building was given to the State of Utah. It has been occupied by the Utah State Historical Society since December 1980.







### Final Product







#### What is 3D modeling?

- Software creates a mathematical representation of a 3-dimensional object or shape.
- The created object is called a 3D model that can be used in a variety of industries.
- Film, television, video games, architecture, construction, product development, science and medical industries use 3D models.

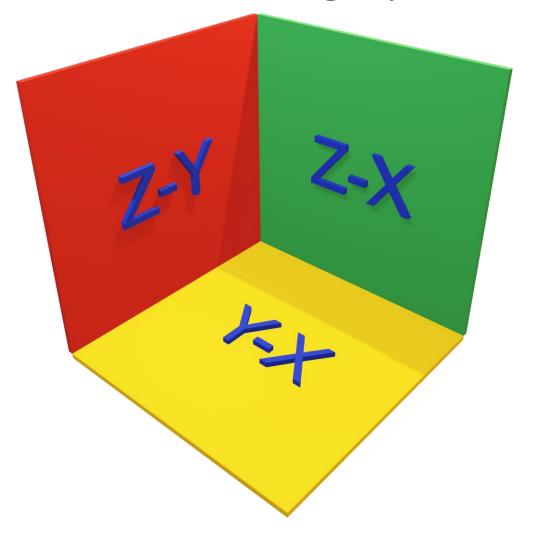
#### 3 D Model Sources

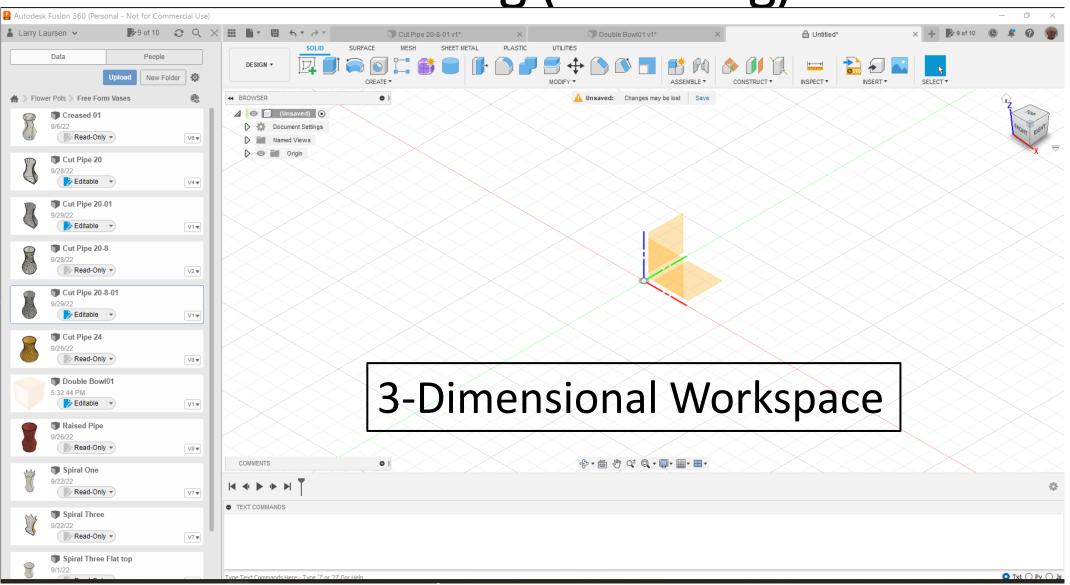
- ✓ Download them from the internet
  - ✓ My Minifactory
  - √ Thingiverse
  - ✓ ALL3DP
- ✓ Create your own with software
  - √ <u>TinkerCAD</u> (Free, Engineering On-Line)
  - ✓ <u>Blender</u> (Free, Artistic Open source –Linux, Mac, Windows)
  - ✓ Onshape (Free for Hobbyists, \$1,500/year for Standard Version)
  - ✓ <u>Autodesk Fusion 360</u> (Engineering+ \$409/year or Free for education)
  - ✓ Many more that go up to \$5,000+

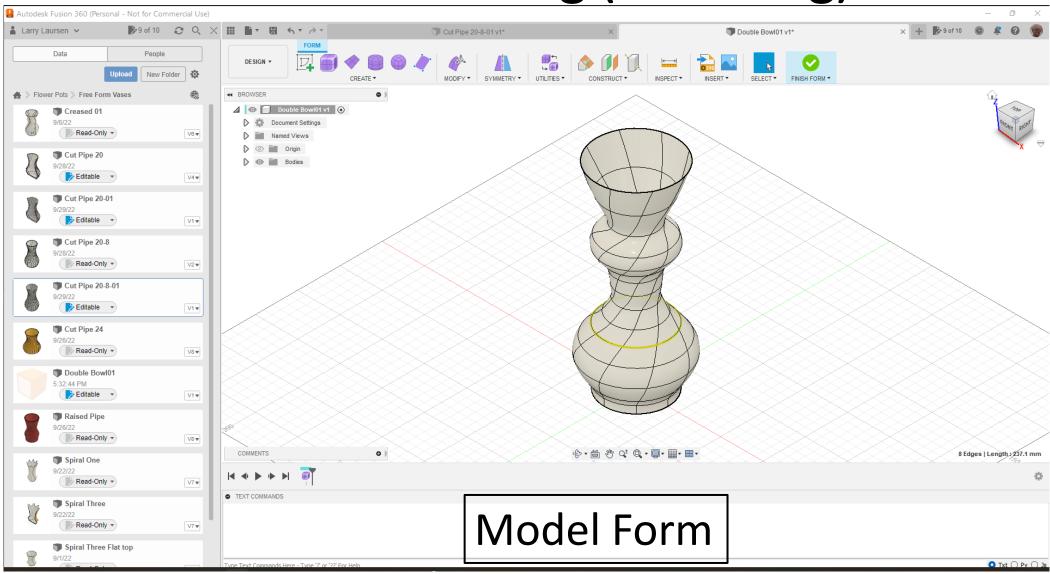
# 3 D Modeling (Basics)

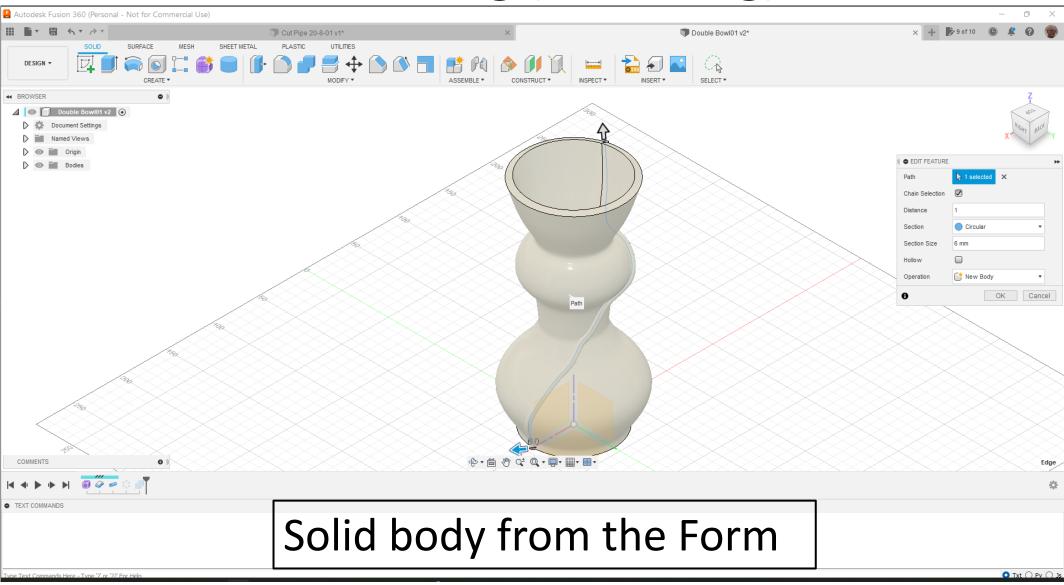
- A. Start with primitive shapes (rectangles, boxes, cubes, rounds, spheres, triangles, and lines.
- B. Stretch, clip, slice, combine, or remove sections, of the primitives to get a part or section.
- C. Export the model as a universal 3 D model file.
- D. Enter into "slicing" software for 3 D printer
- E. Export file to 3 D printer

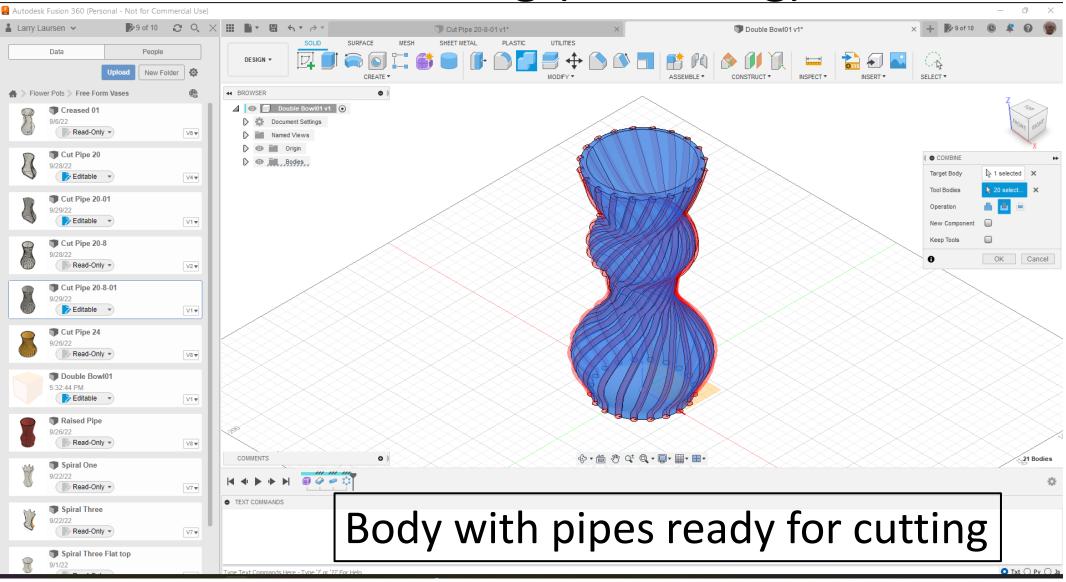
# 3D Modeling Space

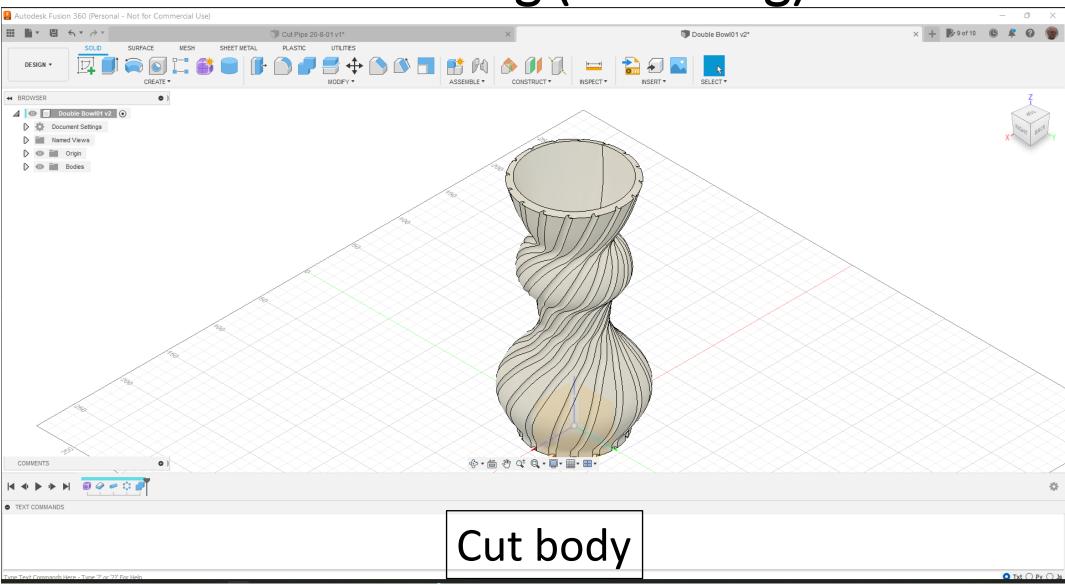




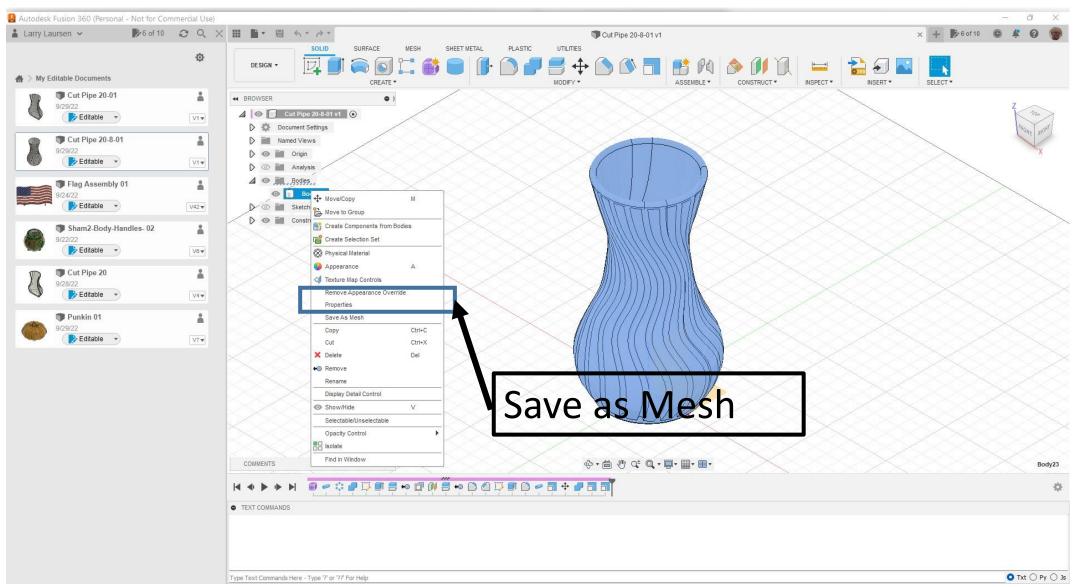




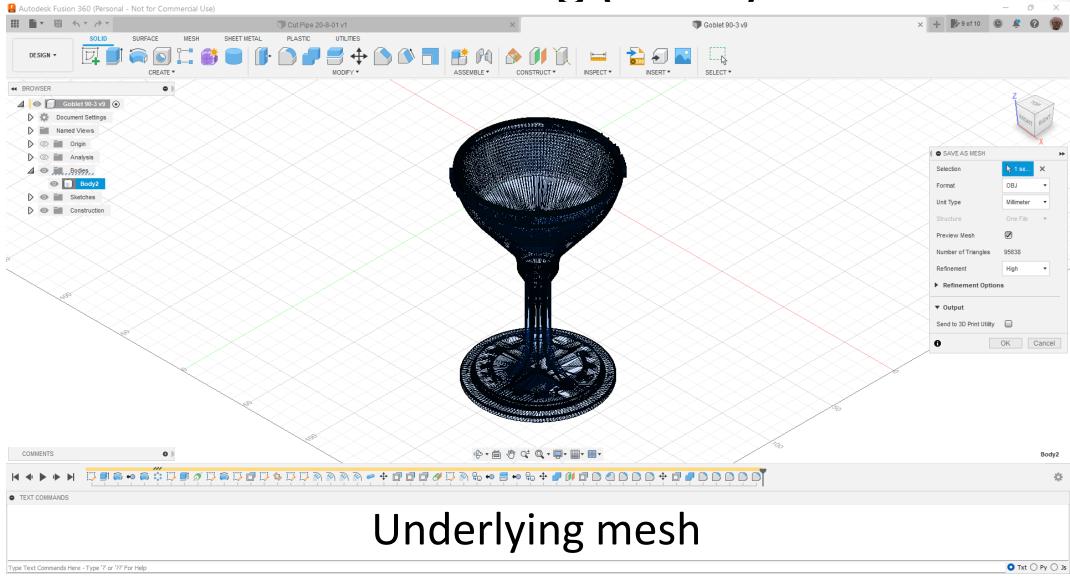




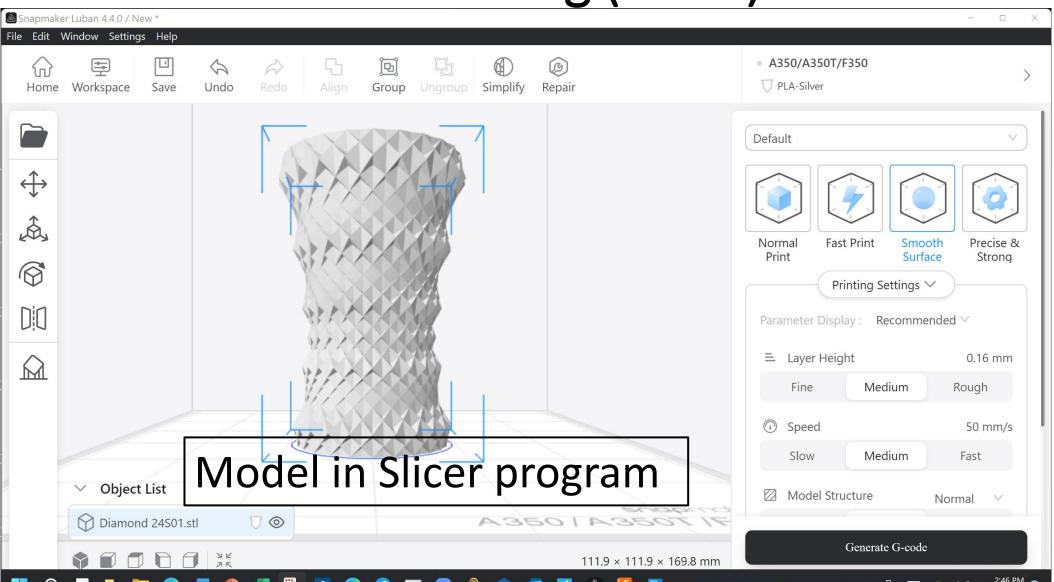
# 3 D Printing (Final Model)



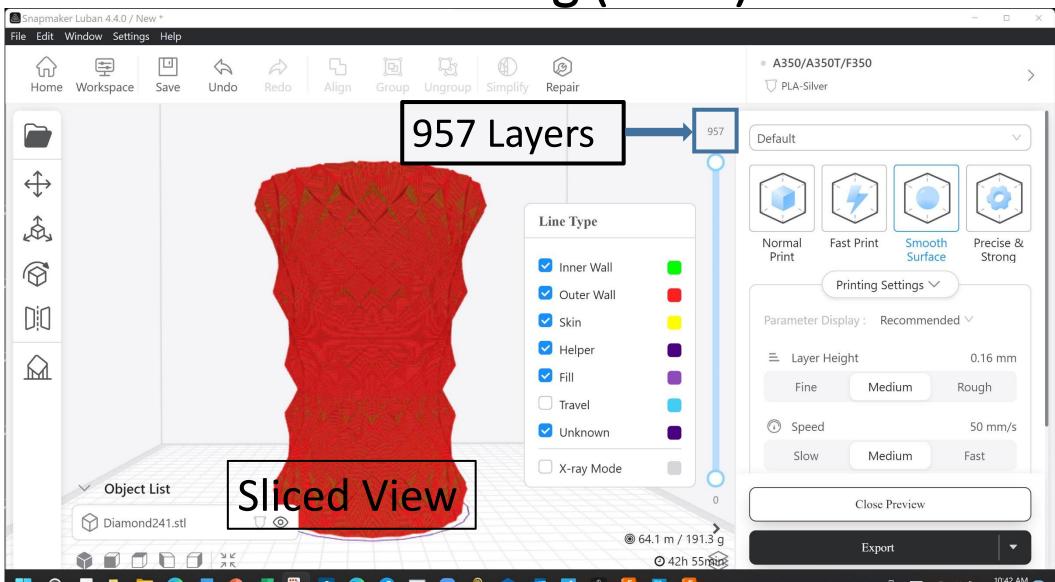
### 3 D Printing (Mesh)



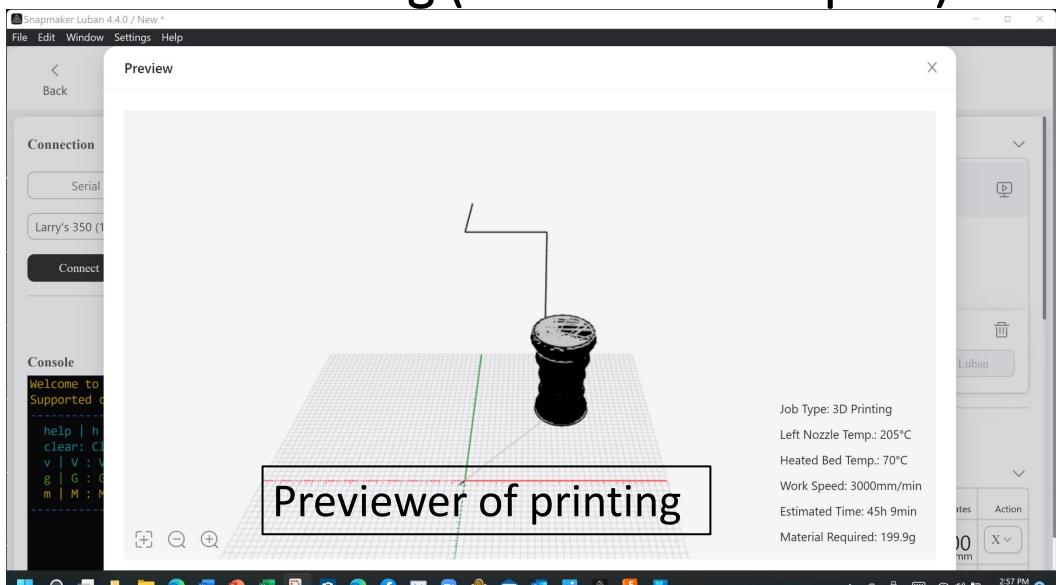
# 3 D Printing (Slicer)

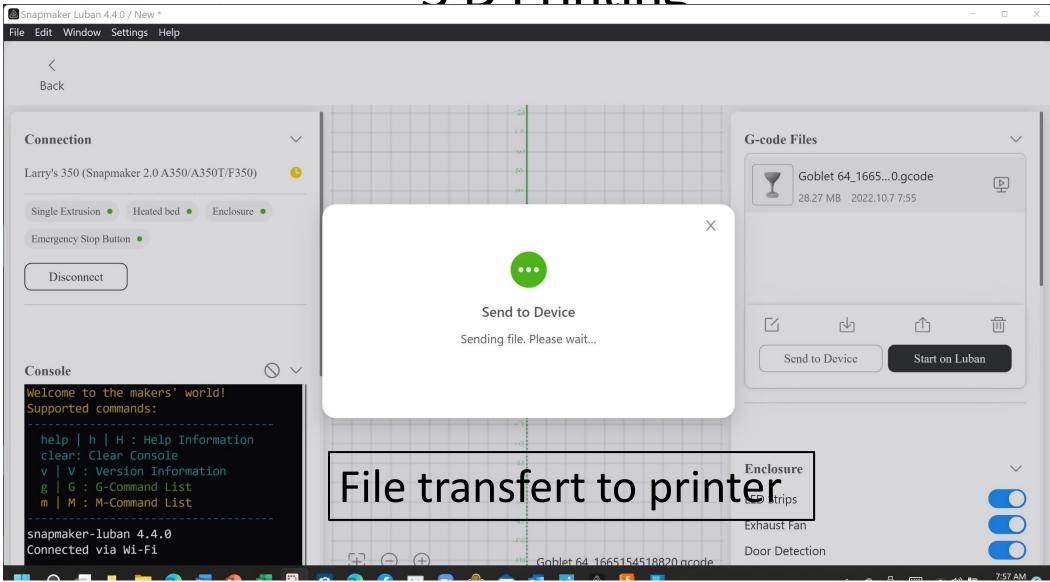


# 3 D Printing (Slicer)

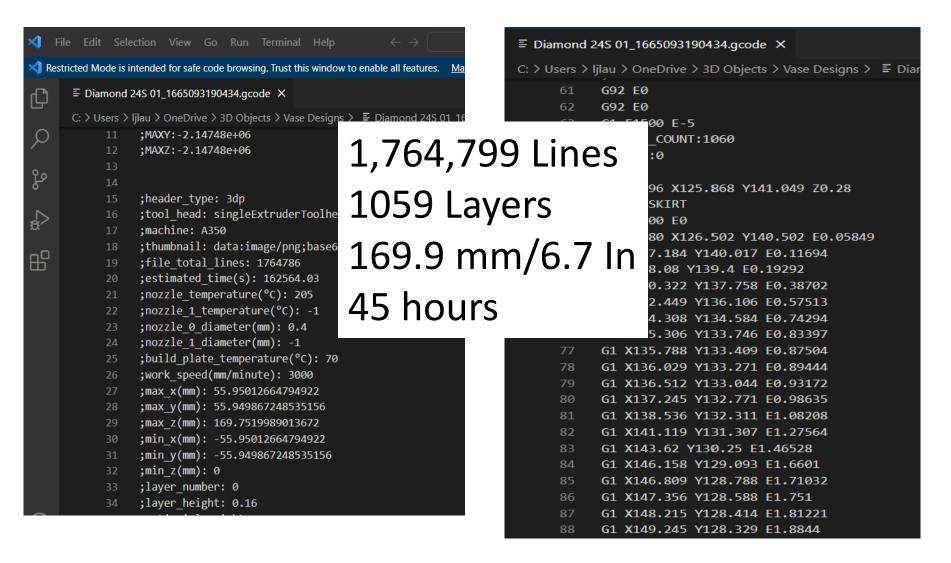


# 3 D Printing (Machine Workspace)





# 3 D Printing (Gcode)











A Short Demonstration of software.

With Questions.

Thank You For Attending



Thank You
Questions?

